

St Jude's C of E Infant School



Excellence in education, kindness in the community, courage through faith.

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KS1	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
English	Here We Are – Oliver Jeffers By the end of the unit, the children will have learned: - to use CL at the beginning of sentences -to use a capital letter on pronoun 'l' -to use full stops at the end of sentences By the end of the unit, the children will have: -written about real events -written sentences in present tense	<i>Look Up!</i> By the end of the unit, the children will have learned: - to use capital letters at the beginning of sentences and pronoun 'l' - to understand word types and sentence types - to understand the purpose of end punctuation er By the end of the unit, the children will have: - written commands, statements and questions - sequenced the story - written a recount will				<u>3 Week Unit</u> Lost and Found!			<u>3 Week Unit</u> The Journey	3 Week Unit Innovate as English Unit Greta and the Giants By the end of the unit, the children will have learned about: - homophones -contracted words By the end of the unit, the children will have: -written commands and persuasive paragraphs -learned about climate change -written a biography			Bible Story of Christmas
Maths		Number: Pl	ace Value			Numb	er: Addition and Subtr	action		Geometry: Shape			Assessment
History Movers and Shakers	Introductory knowledge Significance Y1 To begin to understand Historical concepts such as significance Y2 Use historical models to make judgements about significance and describe the impact of a significant historical individual. Knowledge Organiser	Local History Y1 Describe significant historical people in their own locality Y2 Describe, in simple terms, the importance of local events, people and place Y1/2 Use a range of historical artefacts to find out about the past	Explorers Y1/2 Identify some key features of a significant historical event beyond living memory Y1/2 Order information on a timeline	Neil Armstrong Y1/2 Identify some key features of a significant historical event within living memory memory	James Cook	Comparing voyages Y1 Describe changes within or beyond living memory. Y1 Identify y1 Identify similarities and differences between ways of life within and beyond living memory Y2 Describe how an aspect of life has changed over time.	Activists Y1 Understand the term significant and explain why a significant individual is important. Y2 – understand there are reasons why people in the past acted as they did	Rosa Parks Y1/2 Identify some key features of a significant historical event beyond living memory	Emmeline Pankhurst Y1/2 Identify some key features of a significant historical event beyond living memory Y1 Express an opinion about a historical source Y2 Use Historical sources to begin to identify viewpoint	Understanding chronology Y1/2 Order information on a timeline Y1 Sequence significant information in chronological order Y2 use the historical terms year, decade and century	SignificanceY1Understandthe term significantand explain why asignificant individualis important.Y2Use historicalmodels to makejudgements aboutsignificance anddescribe the impactof a significanthistorical individual.Describe andexplain theimportance of asignificantindividualsachievements onBritish History	Exploring impact Y1/2 Describe and explain the importance of a significant individuals achievements on British History Y1 Create stories, pictures, independent writing and role play about historical events, people and periods. Y2 Present historical information in a simple non- chronological report, independent writing, chart, structural model, fact file, quiz, story or biography	Express <u>Movers & Shakers</u> <u>guiz</u> . Movers and Shakers sharing morning to parents.
Geography Companion Project – Lets Explore the World		Using an Atlas Y1 Name and locate the world's seven continents and five oceans on a world map. Y2 Name and locate seas surrounding the UK, as well as seas, the five oceans and seven continents around the world on a world map or globe Knowledge Organiser	Using Compass Directions Y1 Name and locate the world's seven continents and five oceans on a world map Y2 Name and locate seas surrounding the UK, as well as seas, the five oceans and seven continents around the world on a world map or globe. Y2 Use compass directions to	Using a map / compass points Y1 Draw or read a simple picture map. Y2 Draw or read a range of simple maps that use symbols and a key. Y2 Use simple compass directions to describe the location of features or a route on a map.	Collecting Data Y1 carry out fieldwork tasks to identify characteristics of the school grounds or locality. Y2 Ask and answer simple geographical questions through observation or simple data collection during fieldwork activities.	Locating the equator Y1 Locate hot and cold areas of the world in relation to the equator. Y2 Locate the equator and the North and South Poles on a world map or globe.	Hot, cold and temperate places Y1 Identify patterns in daily and seasonal weather. Y2 Describe simple weather patterns of hot and cold places.	Features of the UK Y1 Name and locate the four countries of the UK and their capital cities on a map, atlas or globe. Y2 Identify characteristics of the four countries and major cities of the UK. Y1/Y2 Name and describe the purpose of human features and landmarks.	Comparing places Y1 Identify the similarities and differences between two places. Y2 Describe and compare the human and physical similarities and differences between an area of the UK and a contrasting non-European country.	Sustainability Yr 1 Describe ways to protect natural environments, such as woodlands, hedgerows and meadows. Y2 Describe how human behaviour can be beneficial to local and global environments, now and in the longer term.	FieldworkYr 1 Collect simpledata during fieldworkactivities.Yr 1 Carry outfieldwork tasks toidentifycharacteristics of theschool grounds orlocality.Yr 1 Describe howpollution and litteraffect the localenvironment andschool grounds.Y2 Collect andorganise simple datain charts and tables	<u>Review and quiz</u>	





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			describe the location of features or a route on a map					Y1/Y2 Use basic geographical vocabulary to identify and describe physical features, such as beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley and vegetation.		
Science Habitats Human Survival	Intro knowledge 1 - Exploring habitats (K) A habitat is a place where plants and animals live. (S) Describe a range of local habitats and habitats beyond their locality & what habitats provide for the things that live there.	Engage 1 – Living and Non-Living Things (K) Living things are those that are alive. Dead things are those that were once living. Some things have never been alive. (S) Compare and group things that are living, dead or have never been alive.	Engage 2 – Identifying Plants and Animals in a Habitat (K) A habitat is a place where a living thing lives. A microhabitat is a very small habitat. (S) Identify and name plants and animals in a range of habitats and microhabitats.	Engage 3 – Why do animals live in this habitat? (K) Data can be recorded & displayed in different ways. (SYr1) With support, gather and record simple data in a range of ways (S Yr2) Use a range of methods to gather and record simple data with some accuracy.	Develop – Lesson 1: <u>Creating Food</u> <u>Chains</u> (KYr 2) Food chains show how living things depend on one another for food. (SYr 1) Group and sort a variety of common animals based on the foods they eat. (SYr2) Interpret and construct simple food chains to describe how living things depend on each other as a source of food.	Develop – Lesson 2: <u>Animal</u> <u>Adaptations</u> (K) Prey animals have different ways to avoid capture by predators. (SYr 1) Observe objects, materials, living things and changes over time, sorting and grouping them based on their features. (Syr2) Observe objects, materials, living things and changes over time, sorting and grouping them based on their features and explaining their reasoning.	Develop – Lesson 3: <u>Plant</u> <u>Adaptation</u> (K) Plants have adaptations that protect them from being eaten by animals. (S) Observe changes over time. Follow instructions to perform a range of tests, make predictions & suggest ways to answer questions.	Innovate and Express (K) All living things live in a habitat to which they are suited. It must provide everything they need to survive. (S) Describe a range of local habitats. Identify & name animals & plants in a range of habitats and microhabitats.	Intro Knowledge & Engage 1: <u>Human</u> <u>Life Cycle</u> (K) Human offspring go through different stages as they grow to become adults. (S) Describe the stages of human development. Use a range of methods to gather and record simple data with some accuracy.	
Art Exploring colour and still life	Engage Exploring colour (K) A secondary colour wheel has six segments to show the primary colours red, yellow, blue and the secondary colours, orange, purple and green (S1/2) Name and mix secondary colours	Develop Exploring colour (K) Hues are made by mixing varying amounts of the primary colours. (S2) Make, describe and use a range of hues. (S1) Identify and use paints in the primary and secondary colours.	Develop 3 Exploring colour (K) A two colour print is a print which layers two different colours. A block is any flat surface used to make a print (SY1)Make simple prints and patterns using paint. (SY2) Use the properties of various materials, such as clay or polystyrene, to develop a block print.	Develop 3 cont Exploring colour (printing)	Develop 4 Exploring colour (K)Compare Piet Mondrian and Wassily Kandinsky (SY1/2) Identify similarities and differences between two or more pieces of art.	Innovate Exploring colour (SY1) Identify and use paints in the primary and secondary colours. (SY2) Make, describe and use a range of hues.	Innovate Still life artists (K) a painting or drawing of an arrangement of objects, typically including fruit and flowers (S)Y1/2 Make simple sketches to explore and develop ideas.	Innovate 2 Still life artists (S)Y1/2 Add different hues to own still life pictures.	Express (SY1) Say what they like about their own or others' work using simple artistic vocabulary. (SY2) Analyse and evaluate their own and others' work using artistic vocabulary.	Express Create gallery – share with parents. Quiz core knowledge.
Design and Technology – Push and Pull										Push & Pull – Develop 1- <u>Slider</u> <u>mechanism</u> (K) A slider mechanism moves in a straight line. (S) Use a range of mechanisms in models or products. Make models with moving parts.



from primary sources (fieldwork and observation) and secondary sources (maps and books). Y2 Ask and answer simple geographical questions Y2 Describe ways to improve the local environment.		
Push & Pull Develop (K) A lever mechanism is a bar that moves around a fixed point called a pivot. (S) Make models with moving parts. Use a range of mechanisms in models/products.	Push & Pull Innovate 1- <u>Analysing</u> <u>Christmas card</u> (K) Products can be improved in different ways. (S) Explain how an everyday product could be improved.	Push & Pull Innovate 1- <u>Making a moving</u> <u>greetings card</u> (K) Properties of components and materials determine how they can and cannot be used. (S) Choose appropriate components and materials and suggest ways of manipulating them to achieve the desired effect.





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R.E		Ch	ristianity – What is G	Christianity – What is the 'Nativity' and why is it							
	To understand pulse	Create simple patterns	Understand how sound is represented by symbols	Physicalising pulse in different ways	Maintaining pulse and identifying strong eats	Identifying a tempo	Nativity	Nativity	Nativity	Nativity	T
Music	learning about pulse, how to find it and how to move our body in time to the beat.	learning how to use our body to show pulse in different ways and how to match the rhythm pattern to the pulse.	learning how sounds can be represented using symbols or pictures and the relationship between pulse and rhythm.	learning how sound patterns fit into a pulse, the difference between a ta and ti-ti pulse and how to change the way we represent pulse in a song.	learning to maintain a steady pulse, to find the strong beat in the bar and how to move to the pulse of the music.	learning the musical terminology for tempo and how to identify fast and slow music.					
BE	Fitness (K) To understand that running at a slower speed will allow me to run for a longer period of time. (S) To learn how to run for longer periods of time. Net and Wall (K) To recognise the best position & space to defend space on the court. (S) To use the ready position to defend.	Fitness (K) To work with others to turn a rope & encourage others to jump at the right time. (S) To develop co- ordination & timing when jumping in a long rope. To show jumping with balance & control. Net and Wall (K) To reflect on my learning and choose the right skill for me. (S) To develop returning a ball with hands.	Fitness (K) To describe how my body feels during exercise. (S) To develop co- ordination in individual skipping. To show hopping and jumping movements with some balance and control. <u>Net and Wall</u> (K) To recognise where the space is and send the ball away from my opponent. (S) To play against a partner.	Fitness (K) To describe how my body feels during exercise. (S) To develop stamina and change of direction. <u>Net and Wall</u> (K) To recognise when to catch the ball. (S) To develop racket skills and use them to return a ball.	Fitness (K) To understand why we exercise and develop strength. (S) To explore exercises to develop strength. <u>Net and Wall</u> (K) To understand when to make contact with the ball. (S) To develop returning a ball using a racket.	Fitness (K) To describe how my body feels during exercise. (S) To develop agility, balance and co-ordination. <u>Net and Wall</u> (K) To recognise the best space to send the ball. To use simple tactics to make it difficult for an opponent. (S) To play against an opponent using a racket.	Dance (K) To provide feedback using key words. (S) To remember, repeat and link actions to tell the story of my dance. Ball Skills (K) To recognise changes in my body when I exercise. (S) To be able to roll a ball to hit a target.	Dance (K) To understand how to use dynamics to show an idea. (S) To develop an understanding of dynamics and how they can show an idea. Ball Skills (K) To understand that if I roll the ball away from others I will score more points. (S) To develop co- ordination and be able to stop a rolling ball.	Dance (K) To use comprehension skills to complete a task. (S) Use counts of 8 to help you stay in time with the music. Ball Skills (K) To identify which skills I need to improve on. (S) To develop technique & control when dribbling a ball with your feet.	Dance (K) To provide feedback to others about their performance. (S) To copy, remember and repeat actions using facial expressions to show different characters. Ball Skills (K) To understand simple tactics. (S) To develop control and technique when kicking a ball.	
Computing	Logging into Purple Mash	Searching and Sharing To know how to refine searches using the Search tool. • To know how to share work electronically using the display boards. • To use digital technology to share work on Purple Mash to communicate and connect with others locally. • To have some knowledge and understanding about sharing more globally on the Internet	Email Using 2Respond To introduce Email as a communication tool using 2Respond simulations. • To understand how we talk to others when they are not there in front of us. • To open and send simple online communications in the form of email.	 Digital Footprint To understand that information put online leaves a digital footprint or trail. To begin to think critically about the information they leave online. To identify the steps that can be taken to keep personal data and hardware secure. 	2.6 Introduction and Impressionism To explore 2Paint A Picture. To look at the work of Impressionist artists and recreate them using the Impressionism template	Pointillist Art To look at the work of pointillist artists such as Seurat. • To recreate pointillist art using the Pointillism template.	Piet Mondrian To look at the work of Piet Mondrian and recreate it using the Lines template.	William Morris and Pattern To look at the work of William Morris and recreate it using the Patterns template.	Surrealism and eCollage To look at some surrealist art and create your own using the eCollage function in 2Paint A Picture.		

s it important to Christians?

Nativity	Nativity	Nativity
Dance (K) To reflect on my dance so far to make improvements. (S) To explore pathways and levels. Ball Skills (K) To understand and use tactics (S) To develop co- ordination & technique when throwing and catching.		Dance (K) To reflect on my dance so far to make improvements. (S) To remember & rehearse our circus dance showing expression & character. Ball Skills (K) To identify skills I find challenging. (S) To develop control & co-ordination when dribbling a ball with your hands.



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	Hopes and Fears for	Rights and	Rewards and	Rewards and	Our Learning	Owning Our	Boys and Girls	Boys and Girls	Why Does Bullying	Standing Up For	Gender Diversity	Celebrating	
	<u>the Year</u>	Responsibilities	Consequences	Consequences	<u>Charter</u>	Learning Charter			<u>Happen</u>	Myself and Others		Difference and	
6 6							(K) To understand	(K) To understand			(K) To understand that	Still Being	
orld		(K) To understand	(K) To listen to	(K) To listen to	(K) To understand	(K) To recognise the	that sometimes	that sometimes	(K) To understand	(K) To recognise what	it is OK to be different	Friends	
Vo Te	and fears for this year.	the rights and	other people and	other people and	how following the	choices I make and	people make	people make	that bullying is	is right and wrong and	from other people and		
/ V	To know how to use	responsibilities for	contribute ideas	contribute ideas	Learning Charter	understand the	assumptions about	assumptions about	sometimes about	know how to look after	to be friends with	(K) To tell you	
Diff	the Jigsaw Journal.	being a member of	about rewards and	about rewards and	will help myself and	consequences.	boys and girls	boys and girls	difference.	myself.	them.	some ways I am	
		my class and	consequences.	consequences.	others learn.		(stereotypes).	(stereotypes).				different from my	
ij.e II	(S) To recognise	School.				(S) To follow the			(S) To tell how	(S) To know when	(S) To understand we	friends.	
atH	(S) To recognise when feeling worried		(S) To help make	(S) To help make	(S) To work	Learning Charter.	(S) To understand	(S) To understand	someone who is	and how to stand up	shouldn't judge people		
Spig	and know who to ask	(S) To recognise	class a safe and	class a safe and	cooperatively.		some ways in which	some ways in	bullied feels. To be	for myself and others.	if they are different. To	(S) To	
P Bein Celel	for help.	when feeling	fair place.	fair place.			boys and girls are	which boys and	kind to children who	To know how to get	know how it feels to be	understand these	
ŭ m		worried and know					similar and feel	girls are similar and	are bullied.	help if I am being	a friend and have a	differences make	
		who to ask for					good about this.	feel good about		bullied.	friend.	us all special and	
aw W		help.						this.				unique.	
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